

Component 6: To learn alternative ways of playing rounders.

What we will know after this sequence:

- Pupils will be able to demonstrate their learnt knowledge as a batter and fielder in competitive games.
- Children will be able to show good knowledge of new rules learnt by making quick, accurate decisions in games as a batter and fielder.
- The children will learn that often at Secondary school they play a different version of the Rounders that they are used to playing. The main difference is that the batter is allowed to wait at a base and does not have to run all the way around in 1 go. The post players do not have to throw the ball around the bases to 4th base every time they can throw to the base that the batter is running towards and if stumped the batter is out! 1 batter at a time on a base. Batters cannot run past a batter already in front of them.



Vocabulary: Stump, bases, alternative rules, tactics.

How will this feed into my next learning:

Children are able to play both types of game in the correct style and feel confident when playing in different positions.

SEND: Children can stand closer to the bowler and use a larger bat to hit the ball if they choose to.

Component 4: To use skills in larger sided games.

What we will know after this sequence:

- Some pupils will be able to identify certain techniques and tactics within a game and can explain how well they are being done using specific language.
- Pupils can strike the ball with force and run at pace to score a rounder.
- Pupils are able to analyse differences between individuals and teams using improved language for next steps and top tips for how to improve on each other's ability.
- Pupils are to improve their fitness with jogging and sprinting running activities.
- Pupils need to make good decisions on where to hit the ball and how to achieve accurate bowling.



Vocabulary: Evaluate, performance, analyse, tactics, improvement, skills.

How will this feed into my next learning: Technique and tactics to be used in matches and to develop better understanding of the games.

SEND: Word mats used for advice and top tips for class and vocabulary generated with peers.

Component 5: To develop tactical batting.

What we will know after this sequence:

- Pupils will be able to strike the ball using the rounders bat.
- Pupils will be able to strike a bowled ball in different directions.
- Most pupils will regularly make suitable decisions about where to strike a ball in order to make more runs showing accuracy and power.
- Some children will be able to position the ball where they want it to go using the bat and increased power.

Vocabulary: Batting, tactics, deep fielders, backstop.

How will this feed into my next learning: Pupils will all be able to aim and hit a target using the bat, clear direction and their own strength.

SEND: Children can stand closer to the bowler and use a larger bat to hit the ball if they choose to.



Component 3: To develop speed and accuracy as deep field player.

What we will know after this sequence:

- Pupils will be able to retrieve slower moving balls quickly and know where to throw them to next.
- Pupils can intercept and retrieve a moving ball quickly when fielding and throw to a post player.
- Pupils retrieve fast moving balls quickly and accurately and always throw accurately to post players
- Pupils can catch balls thrown at them from several distances.

Vocabulary: Accuracy, deep fielder, long barrier.

How will this feed into my next learning:

Pupils will use their new knowledge and understanding to improve their game technique and ability.

SEND: Children can stand closer together when throwing and catching balls. Move to using a tennis ball if possible in lesson 3.



Component 2: To develop my ability as a bowler and backstop.

What we will know after this sequence:

- Pupils will be able to bowl accurately in different ways from greater distances and try to field the ball quickly and accurately as backstop.
- Pupils will learn how to aim for a target and throw into that target.
- Pupils will be able to throw the ball at the correct speed and pace to reach the batter.

Vocabulary: backstop, accuracy, bowler, pace, accuracy.

How will this feed into my next learning: Pupils will use these skills when they play in competitive games and feel confident playing a variety of positions.

SEND: Larger target area used if needed and also large, soft bean bags for throwing at and into targets.



Component 1: To improve my fielding skills as a post player.

We should know: That rounders is a batting and fielding game where players are required to demonstrate skill, agility, speed and accuracy when throwing, batting and catching.

What we will know after this sequence:

- Pupils will be able to throw and catch a ball with accuracy.
- Pupils will know to keep their eyes on the ball so they can see the flight and the path of the ball.
- Pupils will know to keep their eyes on the target that they are aiming for.
- Pupils will know about post position and how to keep the diamond shape of a rounders pitch.
- Pupils will be confident to catch turn, pivot and then throw.

Vocabulary: Post, diamond, player, accuracy, pivot.

How will this feed into my next learning: Pupils will be able to discuss the role of a post player. What are their characteristics? What makes a strong post player? This skill will be used in game situations and matches against other teams and schools.

SEND: Softer, larger ball to be used if the child struggles with throwing and catching / fine motor skills.

